ANDREW ROBARDS

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EDUCATION

- **2018** PhD Candidate, Doctor of Philosophy, Sydney College of the Arts, The University of Sydney
- 2014 Master of Fine Arts, Sydney College of the Arts, The University of Sydney
- 2008 Bachelor of Visual Arts with honours, Sydney College of the Arts, The University of Sydney
- 2004 Diploma in Web Development, TAFE, Ultimo Campus

RESEARCH AND TEACHING INTERESTS

Animation Art and the internet Cinema Contemporary art Digital culture Experimental film, sound and digital production Film and video post-production (digital editing and digital effects) Film history Graphic, web and interface design Interactive media Motion-graphics Screen arts Screen writing and directing Video installation

SOFTWARE AND TECHNICAL EXPERIENCE

Adobe CC Creative Suite

After Effects, Animate CC, Audition, Illustrator, Photoshop, Premiere Pro

Interactive Media

HTML5, CSS, jQuery, Wordpress

TEACHING EXPERIENCE

Units of study include: Animation (undergraduate and coordination) Animation for Media and Video (post-graduate and coordination) Art and the Internet (undergraduate) Digital Editing for Film and Video (post-graduate and coordination) Digital Effects for Film and Video (post-graduate) Final Project (post-graduate) Foundation Studio (Screen Arts) Interactive Media Practice 1 (post-graduate) Interactive Media Practice 2 (post-graduate) Interactive Media Project Major (post-graduate) Networked Worlds (post-graduate and coordination) Praxis Industry Placement (post-graduate and coordination) Praxis Professional Project (post-graduate and coordination) Screen Arts an Introduction (undergraduate) Screen Arts 2 (undergraduate) Screenwriting and Directing (undergraduate, post-graduate and coordination) Visual Arts Foundation 2 (undergraduate) Web Environment for Cultural Producers (post-graduate)

- 2017-18Guest Lecturer, The University of Technology, SydneyDesign Workshop: Creative Play, Master of Design
- 2016-18 Postgraduate Oral Examination Convener, The University of Sydney, Sydney College of the Arts

Master of Fine Arts (MFA) and Doctor of Philosophy (PhD)

CONFERENCE PAPERS

 2019 Post-linear Aesthetics and Cinematic Ontology POPCAANZ Conference, Melbourne
 2019 Exploring the Physicality of Cinematic Space Through Miniatures (co-author Jack McGrath), 31st SAS Conference Lisbon, PT
 2018 Meta-characters and Australian Myth: Cinematic embodiment in the Australian Landscape Inhuman Screens Conference, The University of Sydney, Sydney
 2018 From Shane to Kelly: Revisionism and the Australian Western POPCAANZ Conference, Auckland, NZ

SELECTED RESEARCH AND EXHIBITION ACTIVITIES

2019	Animation is an Place
	Group exhibition, 31st SAS Conference, Lisbon PT
2019	Report on Tomorrow
	Commission for issue #37 of Runway Australian Experimental Art Journal
2018	I Am Ned Kelly
	Experimental digital publication, www.iamnedkelly.com/part1
2018	Research residency
	Frontyard Projects, Sydney, AU
2017	Browser Sun
	Experimental digital publication, <u>http://www.browsersun.com</u>
2017	Responsive Test Card
	Experimental digital publication, http://www.responsivetestcard.com
2014	Film Stills From Westerns
	Online digital archive project, www.filmstillsfromwesterns.org
2013	Postgraduate Degree Show
	Sydney College of the Arts, Sydney, AU
2013	Re:Cinema
	Group exhibition, The New School of Design, New York, US
2013	Re:Cinema
	Group exhibition, Sydney College of the Arts, Sydney, AU
2012	Film Stills From Westerns
	Solo exhibition, The Rocks Pop-up Project, Sydney, AU
2012	Open Studio Residency
	The Rocks Pop-up Project, Sydney, AU
2009	Someone Draws a Flower on a Wall Beside a Bed
	Group exhibition, The School of Arts and Aesthetics, Jawaharlal Nehru, IN
2009	Body Break
	Group exhibition, The Khyber Institute of Contemporary Art, CA
2008	Graduate Degree Show
	Sydney College of the Arts, Sydney, AU

SELECTED FILM PRODUCTION EXPERIENCE

- 2019The Remains (short fllm, currently in post-production)Writer, director, post-production co-ordinator
- 2018 Performance and Convenience (short fllm)

	Writer, director and editor
	Offical selection for the Sydney Underground Film Festival
2018	Devil Woman (short film, dir. Heidi Lee Douglas)
	Motion graphics and title design
	Official Selection for Fantasia Festival (Montreal, CA) and Fright Fest (London, UK)
2017	Animated explainer video series, Conceptavision Creative Media
	Editor
2016	Web animation and post-production, Conceptavision Creative Media
	Animation, editor and interactive design
2015	40 second instagram tutorial series, Japanese Tools Australia

Videographer and editor

SELECTED WEB AND INTERACTIVE DESIGN EXPERIENCE

2013-2019 Runway Australian Experimental Art Journal (runway.org.au)

Interface design, development and digital publication of issues #23-37

- 2017-19 Conceptavision Creative Media (<u>conceptavision.com.au</u>) Interface design and development
- 2017 Runway Conversations Platform (<u>conversations.runway.org.au</u>) Interface design and development
- 2017 Madigan Thomas: A Digital Archive (<u>http://www.madiganthomasestate.org</u>) Interface design and development
- 2016 Separating Hydrogen From Air: A Primer (<u>www.separatinghydrogenfromair.com</u>) Interface design and development

PROFESSIONAL EXPERIENCE AND DEVELOPMENT

2018-19 Grants officer, Sydney Underground Film Festival Identify available grants and funding opportunities for the festival. Prepare grant and funding submissions and assist others with application processes. Build capacity for SUFF to access funding for creative projects and research initiatives. 2017 Teacher development program (TDP), The University of Sydney, Faculty of Arts and Social Sciences

2015-16 Studio technical officer (Screen Arts), The University of Sydney, Sydney College of the Arts Provide supervision in Screen Arts studios, workshops and workspaces. Provide knowledge and technical skills to support academic programs. Deliver technical workshops in practical processes and procedures. Develop safe operating procedure (SOP) documents for Screen Arts facilities. Ensure appropriate adherence to Work Health and Safety (WHS) in studio environments.

2012 Studio technician and gallery assistant, Warmun Art Centre, WA
 Assistant curation and installation of work and exhibitions.
 Transport, package and safely store work for the centre and community collections.
 Provide supervision, knowledge and technical assistance to support artists working at the art centre.
 Write and submit grant and artist prize applications.
 Document and archive paintings, sculptures and stories.
 Ensure appropriate adherence to Work Health and Safety (WHS) in studio environments.

AWARDS AND GRANTS

2019	Arts and Culture Grant, (Inner West Council, Sydney)
2019	Postgraduate Research Support Scheme (The University of Sydney)
2018	Research Training Program Stipend Scholarship (RTP)
2014	Postgraduate Research Support Scheme (The University of Sydney)
2013	Chancellor's Committee Grant (The University of Sydney)
2012	Australian Postgraduate Award (APA)
2007	The Zelda Stedman Young Artists Scholarship

REFEREES

Stefan Popescu

0405375293 stefan.popescu@sydney.edu.au Research Supervisor Degree Coordinator, Master of Moving Image, Sydney College of the Arts

Oliver Smith 02 9351 1070 oliver.smith@sydney.edu.au Senior Lecturer, Visual Art, Sydney College of the Arts

Jack McGrath

0423911772 jack@conceptavision.com Director, Conceptavision Creative Media Lecturer, Animation, The University of Newcastle